

- 6.1. Given an array of pairs  $(x, y)$ , sorted by  $x$ . Construct a Treap from it in  $O(n)$  time.
- 6.2. Given an array of pairs  $(x, y)$ . All  $x$  are different, and  $y$  can be the same. Check that a Treap can be constructed in a unique way.
- 6.3. Show that if you take a binary search tree without any balancing algorithm and add elements to it in descending order of  $y$ , you get a Treap.
- 6.4. Given an array of numbers from 1 to  $n$ . Learn how to process requests in  $O(\log n)$  using a Treap with implicit keys: 1) reverse the array segment from  $l$  to  $r$ , 2) find the  $i$ -th element.
- 6.5. Let's try to build a Treap without storing the  $y$  keys. In those places of the code where the comparison of  $y$  is performed, we will choose a random variant with a probability of 50%. Show that some sequence of operations can lead to the tree with expected height  $\Omega(n)$ .
- 6.6. Let the binary search tree have no nodes with one child (that is, each inner vertex has exactly two children). Is it enough to guarantee that the height of such a tree is  $O(\log n)$ ?
- 6.7. Show how, on the basis of a binary search tree with implicit keys, to make a Union-Find data structure with time complexity  $O(\log n)$ .
- 6.8. In Treap with implicit keys, implement an operation  $splitAfter(x)$ , which splits the tree containing the node  $x$  into two trees, one tree containing elements before  $x$ , another tree containing all other elements. Consider that the sizes of the subtrees **are not calculated**, but all elements have a pointer to their parent in the tree.