A	С	D		G	Н			Μ

Day 1 Editorial April 26, 2016

ETH Zurich ACM ICPC Training Camp. April 2016

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

Problem statement

- There were *m* bandits
- They wanted to divide *n* diamonds between each other
- Each bandit can make a proposal:
 - Proposal is an array a₁, a₂... a_m, a_i how many diamonds does the *i*-th bandit gets

•
$$\sum_{i=1}^m a_i = n$$

- Each bandit votes for or against the proposal
- Bandit *i* votes **for** the proposal if otherwise he survives and gets at least *a_i* diamonds
- If the number of votes **for** didn't exceed $\frac{m}{2}$, then the bandit which proposed is killed
 - Then next bandit makes the proposal and so on
- Find the maximum number of diamonds the bandit that proposes first can get



▲□▶ ▲圖▶ ▲臣▶ ★臣▶ 三臣 - のへで

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds

						K 0000000	
A. E	Banc	lits					

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のQで

A B C D E F G H I J K L M A. Bandits

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)
 - When k + 1 bandits left, the bandit that makes the proposal has to attract at least $\lfloor \frac{k}{2} \rfloor$ bandits on his side

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

A B C D E F G H I J K L M A. Bandits

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)
 - When k + 1 bandits left, the bandit that makes the proposal has to attract at least $\lfloor \frac{k}{2} \rfloor$ bandits on his side

• So he must propose them more than a_i

A B C D E F G H I J K L M A. Bandits

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

- So he must propose them more than a_i
- Which $\lfloor \frac{k}{2} \rfloor$ bandits to choose?

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)
 - When k + 1 bandits left, the bandit that makes the proposal has to attract at least $\lfloor \frac{k}{2} \rfloor$ bandits on his side
 - So he must propose them more than a_i
- Which $\lfloor \frac{k}{2} \rfloor$ bandits to choose?
 - With minimal *a_i*
 - Give them $a_i + 1$ diamonds, give nothing to others

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)
 - When k + 1 bandits left, the bandit that makes the proposal has to attract at least $\lfloor \frac{k}{2} \rfloor$ bandits on his side
 - So he must propose them more than a_i
- Which $\lfloor \frac{k}{2} \rfloor$ bandits to choose?
 - With minimal *a_i*
 - Give them $a_i + 1$ diamonds, give nothing to others
- If you don't have enough diamonds, then you are dead

Solution

- Let's start from the end
 - If only one bandit left, he gets all the diamonds
 - Suppose a_1, a_2, \ldots, a_k is the number of diamonds each of the k alive bandits get (and -1, if bandit dies)
 - When k + 1 bandits left, the bandit that makes the proposal has to attract at least $\lfloor \frac{k}{2} \rfloor$ bandits on his side
 - So he must propose them more than a_i
- Which $\lfloor \frac{k}{2} \rfloor$ bandits to choose?
 - With minimal *a_i*
 - Give them $a_i + 1$ diamonds, give nothing to others
- If you don't have enough diamonds, then you are dead
- Otherwise you get all the rest

						K 0000000	
A. E	Band	dits					

▲□▶ ▲圖▶ ▲臣▶ ▲臣▶ ―臣 _ のへで

Example

• 5 bandits, 1000 diamonds

						K 0000000	
A. E	Banc	lits					

▲□▶ ▲圖▶ ▲臣▶ ▲臣▶ ―臣 _ のへで

Example

- 5 bandits, 1000 diamonds
 - 1 bandit: he gets 1000

						K 0000000	
A. E	Band	dits					

• 5 bandits, 1000 diamonds

- 1 bandit: he gets 1000
- 2 bandits: must give 1001 to first bandit, cannot do so, bandits get (1000, -1)

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

						K 0000000	
A. E	Banc	lits					

• 5 bandits, 1000 diamonds

- 1 bandit: he gets 1000
- 2 bandits: must give 1001 to first bandit, cannot do so, bandits get (1000, -1)

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のQで

• 3 bandits: must give 0 to second bandit can give 0 to first bandit, bandits get (0, 0, 1000)

						K 0000000	
A. E	Banc	lits					

- 5 bandits, 1000 diamonds
 - 1 bandit: he gets 1000
 - 2 bandits: must give 1001 to first bandit, cannot do so, bandits get (1000, -1)

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

- 3 bandits: must give 0 to second bandit can give 0 to first bandit, bandits get (0, 0, 1000)
- 4 bandits: (1, 1, 0, 999)

						K 0000000	
A. E	Band	lits					

- 5 bandits, 1000 diamonds
 - 1 bandit: he gets 1000
 - 2 bandits: must give 1001 to first bandit, cannot do so, bandits get (1000, -1)

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

- 3 bandits: must give 0 to second bandit can give 0 to first bandit, bandits get (0, 0, 1000)
- 4 bandits: (1, 1, 0, 999)
- 5 bandits: (0, 2, 1, 997) or (2, 0, 1, 997)

A B C D E F G H I J K L M B. Fitness Club

Problem statement

- *n* training sessions are to be in fitness club
- $a_i + b_i$ men visit *i*-th of them
- a_i of these close lockers they use, and b_i don't
- Find the minimum number of opened lockers after the last training session

Solution

- Minimize the number of open lockers after each session
- Greedily give open lockers to the visitors first, if it's not enough give some of the closed, too
- Let x be the number of open lockers before the session
- After the session the number of open lockers is $\max(x a_i, b_i)$

C. Graduated Lexicographical Ordering

Problem statement

C

000

- Consider integer number from 1 to n
- grlex ordering is: a is before b if (w(a) < w(b)) or (w(a) = w(b) and a₁₀ < b₁₀)
 - where w(x) is the sum of digits in decimal representation of x

н

Μ

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●

- and x_{10} is the decimal representation itself
- Find the position of k in this ordering

C. Graduated Lexicographical Ordering

Solution

В

C

• You have to find the number of numbers that are before k

н

Μ

ション ふゆ く 山 マ チャット しょうくしゃ

- First find the number of those, that w(x) < w(k)
- You have to calculate f(s) the number of x from 1 to n, such that sum of digits of x equals to s
- To calculate that find c(L, S) number of x consisting of L digits and w(x) = S
 - Get all numbers, which has length less than $|n_{10}|$
 - Then for each *p* find the number of *x* having longest common prefix with *n* equal to *p* and of the same length as *n*

C. Graduated Lexicographical Ordering

Find those having the same w(x)

В

C

000

• For every p let's consider those p, that $LCP(x_{10}, k_{10}) = p$

• Try every next digit that is less, than the next digit in k

н

Μ

・ロト ・ 理 ト ・ ヨ ト ・ ヨ ト ・ ヨ ・

- Count the number of ways to append something to get number not greater than *n*
- To do that iterate over p_2 : LCP (n_{10}, x_{10})
 - Check if p and p₂ are not contradictive
 - Count the way to append $n \max(p, p_2) 1$ digits



▲□▶ ▲圖▶ ▲臣▶ ★臣▶ 三臣 - のへで

Problem Statement

- You are given a graph
- Find the cut with minimum mean cost

Solution

- Common approach for such problems: binary search for the answer
 - Need to check: given z, whether there exists cut with mean cost at most z

Given z, is there a cut with mean cost at most z?

- Subtract z from all costs
- Mean cost of every cut decreased by z
- Is there cut with mean cost at most 0?
- Let's find minimal cost cut
 - Get all negative edges
 - For every positive edge add the edge with such capacity in network
 - Find maximal flow



Problem statement

• Find numbers a_1, a_2, \ldots, a_m such that

•
$$1 \leqslant a_i \leqslant k$$

• For any subset of size *n*, it was impossible to construct polygon with these side lengths

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

• Maximize m

Solution

- Can make a polygon from $b_1 \leq b_2 \leq \ldots \leq b_k$ if $b_1 + b_2 + \ldots + b_{k-1} > b_k$
- Order *a_i* by increasing of their values
- It's enough to check $a_i, a_{i+1}, \ldots, a_{i+n-1}$

• Let
$$a_1 = a_2 = \ldots = a_{n-1} = 1$$

• Let $a_i = a_{i-1} + a_{i-2} + \ldots + a_{i-n+1}$, for $i \ge n$

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

• Continue, while $a_i \leq k$

Problem statement

- Given text containing numbers in English
- Convert some of them to digits
- Leave the minimum number of words unconverted
- Maximize the first converted number, then the second and so on

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●

F. Numbers to Numbers

Solution

 Dynamic programming approach: f(i) — the least number of words left unconverted when converting text starting from word i

н

- You either don't convert *i*-th word, then f(i) = f(i+1) + 1
- Or you convert, then try all j, so that words from i to j form a number and choose minimal f(j + 1), so f(i) = f(j + 1)
- Restoring the answer:
 - if f(i) = f(i+1) + 1, then don't convert *i*-th word
 - Otherwise choose such *j*, so that f(i) = f(j+1) and the number formed is maximized
- There is not more than 18 words in a number

Μ

G. Beautiful Permutation

Problem statement

• Find permutation, such that maximal monotonic subsequence is minimized

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

• Find lexicographically smallest such permutation

G. Beautiful Permutation

С

Solution

• Maximal monotonic subsequence is at least $\lceil \sqrt{n} \rceil$

G

00

- Consider up[i] longest increasing subsequence ending at *i*-th element
- Consider down[i] longest increasing subsequence starting at *i*-th element
- Pairs (up[i], down[i]) are distinct
 - Suppose up[i] = up[j] and down[i] = down[j], for i < j
 - If $a_i < a_j$ then up[i] $\leq up[j]$
 - If $a_i > a_j$ then down[i] $\geq down[j]$

Getting such permutation

•
$$n = u^2$$

•
$$u, u-1, \ldots, 1, 2u, 2u-1, \ldots, 2u-u+1, \ldots, u^2, \ldots (u-1)u+1$$

•
$$n = u^2 - t$$

• Use pattern above and remove all element greater than n

Μ

A B C D E F G H I J K L M 000 0 00 00 00 00 00 000000 00 0000000 H. Beautiful Numbers

Problem statement

- Given a phone number
- There are some patterns that give you bonus
- Find the number partition into substrings to get maximum bonus

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●

Solution

- Iterate over all different partitions
- Find the bonus
- Choose the best

Problem statement

- You have a string of '0'-s and '1'-s of length n
- You also have an integer m
- In one move you can either flip one bit, or flip first k
 k bits for some positive integer k
- What is the minimal number of moves needed to get a string, prefix and suffix of length n m of which are equal to each other

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

Solution

- If prefix of length n m equals to suffix of length n m, then the string has period m ($s_i = s_{i+m}$)
- If $m \leq \sqrt{n}$:
 - Try all prefixes of length m, there are 2^m of them, let's call it p
 - For every s[im..(i + 1)m) you can calculate the number of moves needed to make it equal to p and to p^r
 - p^r is flipped p
 - Do the dynamic programming f(i, j) the number of flips to make, if you put all s_j for j ≥ i correctly and the parity of number of big flips made for k > i is j (j = 0 or j = 1)
 - Transition is: You either get *p* or *p^r* and depending on *j* you have to do the flip or not

Solution

- If $m > \sqrt{n}$:
 - *m* is period, so the final string divides on equal blocks
 - The number of blocks is $\lceil \frac{n}{m} \rceil \leqslant \sqrt{n} + 1$
 - For every block decide, whether we do it equal to prefix, or equal to flipped prefix
 - There are $2^{\lceil \frac{n}{m} \rceil}$ ways to do that
 - Count the number of big flips to be made and make them

ション ふゆ く 山 マ チャット しょうくしゃ

- For every $0 \leqslant r < m$ count the number of s_{im+r} that need to change if $p_r = 0$ and if $p_r = 1$
- For every r choose p_r , so that less changes is needed
- Sum everything up
- Overall complexity is $O(2^{\sqrt{n}}n)$



Problem statement

- There are $k \leqslant 10$ maps
- Each map consist of $n \leqslant 50$ vertices and $m \leqslant 1500$ edges
- Start end finish vertices are selected on each map
- You must move a token on each map along some edge during a move
- Your goal is to move all tokens to finish vertices in minimum number of moves

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●

Solution

- If there is a path of length X, there is a path of length X + 2 (because you can move back and forth alone an edge)
- So let's find shortest even and odd pathes on each map
- If there is no even path on some map you can't win with even number of moves
- Same for odd number of moves
- Answer is smaller of maximums for even and odd number of moves

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●



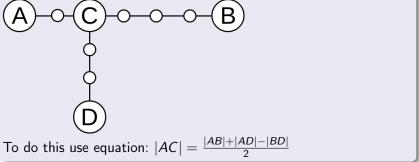
Problem statement

- There was a tree with *n* leafs
- *n* ≤ 200
- You are given pairwise distances for all leafs
- You need to restore a tree with such distances or say that there is no such tree

▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 のへで

Solution

Let's look at some leafs A, B and D. We can find vertex C which is the only vertex belongs to all three pathes AB, AD and BD.



▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

Solution

We can find a diametr of a tree. It is two leafs with biggest

distance between them. Let's call them A and B.

Than iterate over all other leafs and hang them on a proper vertex of diametr.

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

Let's call a leaf we a currently looking at as D. And vertex on a path C. Now we need to consider some cases.

Solution

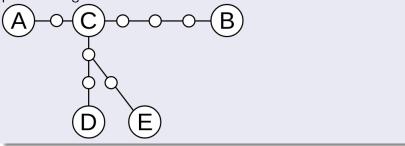
If there are no other vertices is connected to C just create a path of new vertices to hang vertex D.



▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 のへで

Solution

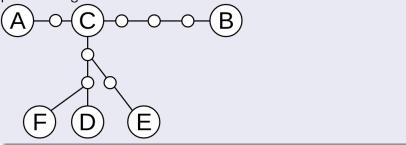
Otherwise iterate over all leafs in a subtree of vertex C. Choose a leaf which has longest common path from diametr. Create a new path starting from LCA.



▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のへで

Solution

Otherwise iterate over all leafs in a subtree of vertex C. Choose a leaf which has longest common path from diametr. Create a new path starting from LCA.





Solution

Don't forget to check a tree in the end:

- All vertices from input are leafs
- All distances from input are correct



Problem statement

- You are given a recurent equation for strings:
 - s_0 is an empty string
 - $s_i = s_{i-1}$ if s_{i-1} contains decimal representation of i

▲□▶ ▲圖▶ ▲臣▶ ▲臣▶ ―臣 … 釣�?

•
$$s_i = s_{i-1} + i$$
 otherwise

• Find s_n , $n \leq 500$



Solution

- *n* ≤ 500
- So we can generate all s_i in a naive way
- It takes O(length) to check if string contains a number

▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 のへで

• Total complexity is $O(n^2)$

Problem statement

- There are $n \leq 8$ segments on a plane
- Let's call *dist*(*AB*) for points *A* and *B* a number of segments from input which intersects segment [*AB*]

◆□▶ ◆□▶ ◆□▶ ◆□▶ ● ● ●

• Find $\min_{A} \max_{B} dist(AB)$ for all possible points A and B

Α

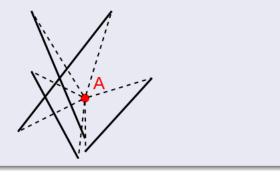
Solution

- Suppose we fixed point A
- How to find $\max_{B} dist(AB)$?



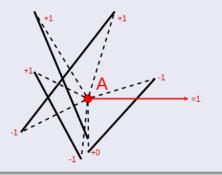
Solution

We can use a sweeping line algorithm to find best position for B. Let's A has coordinates (0, 0). Count number of intersections if we place B in (+inf, 0).



Solution

We can use a sweeping line algorithm to find best position for *B*. Let's *A* has coordinates (0,0). Count number of intersections if we place *B* in $(+\infty, 0)$. Move *B* counterclockwise and maintain number of intersections.



Solution

We can use a sweeping line algorithm to find best position for *B*. Let's *A* has coordinates (0,0). Count number of intersections if we place *B* in $(+\infty, 0)$. Move *B* counterclockwise and maintain number of intersections. Choose best position.



Solution

• Will the answer change if we move A "a little"?

A B C D E F G H I J K L M OOOOOO

Solution

- Will the answer change if we move A "a little"?
- It will not change if angles in which we see segments ends from A don't change their order.

æ

イロト イポト イヨト イヨト

Solution

- Will the answer change if we move A "a little"?
- It will not change if angles in which we see segments ends from A don't change their order.
- For each pair of points there is a half plane where first point goes before second, and half plane where second goes before first.

・ロト ・ 日 ・ ・ 日 ・ ・ 日 ・

э

Solution

- Will the answer change if we move A "a little"?
- It will not change if angles in which we see segments ends from A don't change their order.
- For each pair of points there is a half plane where first point goes before second, and half plane where second goes before first.
- So divide whole plane into parts and solve separately for each part.

Solution

- Will the answer change if we move A "a little"?
- It will not change if angles in which we see segments ends from A don't change their order.
- For each pair of points there is a half plane where first point goes before second, and half plane where second goes before first.
- So divide whole plane into parts and solve separately for each part.
- There are O(n²) lines which divide plane on O(n⁴) parts. For each part we can solve problem in O(n log n) time, so total complexity is O(n⁵ log n).